

LINEAR PROGRAMMING

and DUALITY

So far, we have focused on linear equations of the form $Ax = b$ or maybe $Ax = \lambda x$. But for various practical reasons, one often has to work with linear INEQUALITIES of the form $Ax \leq b$: particularly in economics.

LINEAR INEQUALITIES

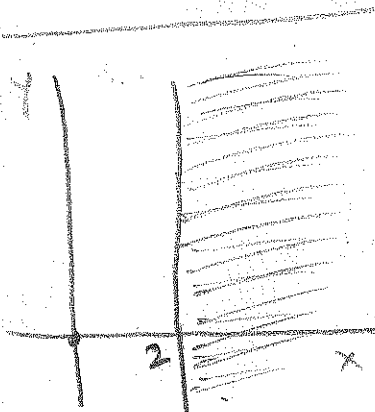
While linear equations (eg in 3 variables) look like $ax + by + cz = d$, (a, b, c, d scalars)

linear inequalities look like:

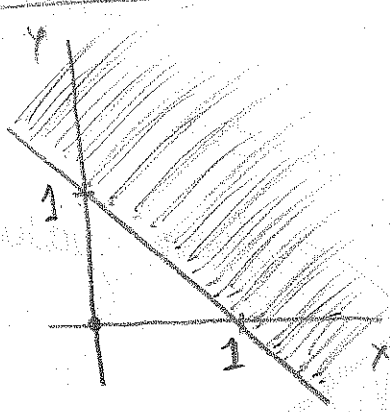
$$ax + by + cz \leq d$$

This is the same as $-ax - by - cz \geq -d$, so no need to include \geq cases separately...

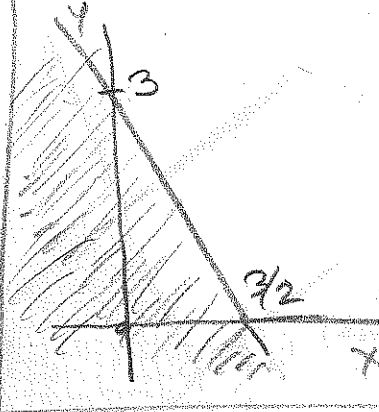
Each linear inequality carves out a "half-space". For visualizing, it is easiest to look at \mathbb{R}^2 , so we restrict to 4 examples of inequalities in 2 variables.



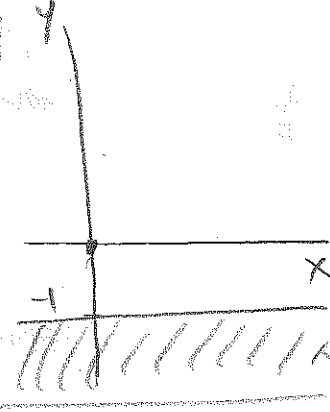
$$x \geq 2$$



$$x + y \geq 1$$



$$2x + y \leq 3$$



$$y \leq -1$$

The basic idea is that

[INEQUALITIES MODEL CONSTRAINTS]

Particularly, constraints arising in standard economics-related situations like this:

Eg I You are given 1 dollar, and asked to invest some fraction of it in assets A and B, so that

- At least twice as much is invested in A as in B, and
- At least $\frac{1}{2}$ a dollar is invested somewhere.

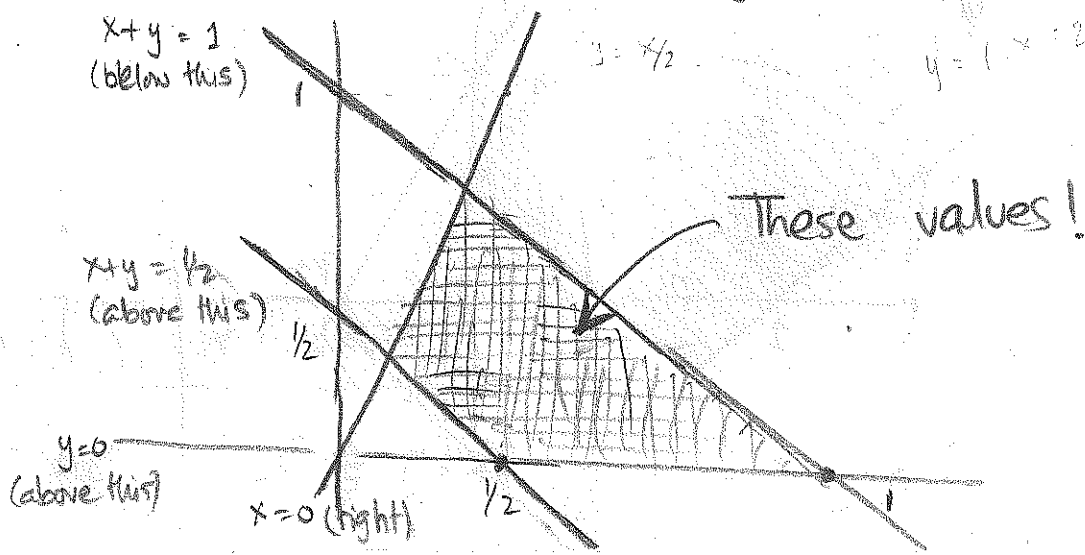
So, if you invest x in A and y in B, there are 5 linear inequalities floating around:

- $x + y \leq 1$ (total = 1)
- $x \geq 2y$ (twice as much in x...)
- $x + y \geq \frac{1}{2}$ (at least $\frac{1}{2}$ invested)

and of course, $x \geq 0$ (can't invest negative \$)
 $y \geq 0$

Q: What values are x and y allowed to take?

A



Note that the collection of 5 inequalities can be encoded with a matrix inequality:

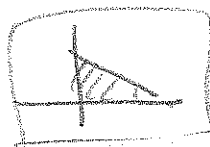
$$A\vec{x} \leq \vec{b}, \quad \text{i.e.}$$

$$\begin{bmatrix} 1 & 1 \\ -1 & 2 \\ -1 & -1 \\ -1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} \leq \begin{bmatrix} 1 \\ 0 \\ -1/2 \\ 0 \\ 0 \end{bmatrix}$$

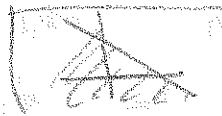
Def The **FEASIBLE REGION** of $Ax \leq b$ is the "common intersection" of the halfspaces arising from the individual inequalities.

The Feasible Region may be

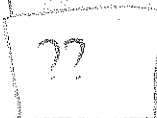
• Bounded $\rightarrow (x+y \leq 1, x \geq 0, y \geq 0)$



• Unbounded $\rightarrow (x+y \leq 1)$



• Empty $\rightarrow (x+y \geq 1, x+y \leq 0)$



LINEAR PROGRAMMING

Def A LINEAR PROGRAMMING problem asks that we MAXIMIZE $\vec{c}^T \vec{x}$ subject to $A\vec{x} \leq \vec{b}$ and $\vec{x} \geq 0$. here \vec{c} , A and \vec{b} are given but \vec{x} is to be determined...

So, back to our Eg I with 1 dollar of investment: let's say investment in A has a twofold return while investment in B is threefold.

If we invest x in A and y in B, we get back

$$3x + 2y = \begin{bmatrix} 3 & 2 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}$$

Set $\vec{c} = \begin{bmatrix} 3 \\ 2 \end{bmatrix}$, so this is $\vec{c}^T \begin{bmatrix} x \\ y \end{bmatrix}$.

Next, consider only the three (out of 5 inequalities) which are NOT $x \geq 0$ and $y \geq 0$. These can be written as

$$\begin{bmatrix} 1 & 1 \\ -1 & 2 \\ -1 & -1 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} \leq \begin{bmatrix} 1 \\ 0 \\ 1/2 \end{bmatrix}$$

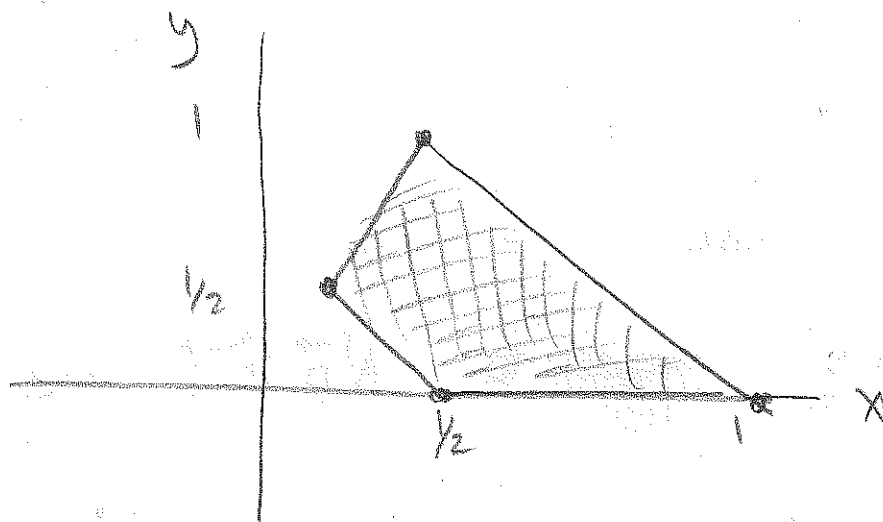
So, maximizing return-on-investment in Eg I brings us to the following linear Program:

$$\left[\begin{array}{l} \text{MAXIMIZE} \\ \vec{c}^T \vec{x} \end{array} \right] \left[\begin{array}{l} \text{SUBJECT TO} \\ A\vec{x} \leq \vec{b} \end{array} \right] \text{ and } \vec{x} \geq 0$$

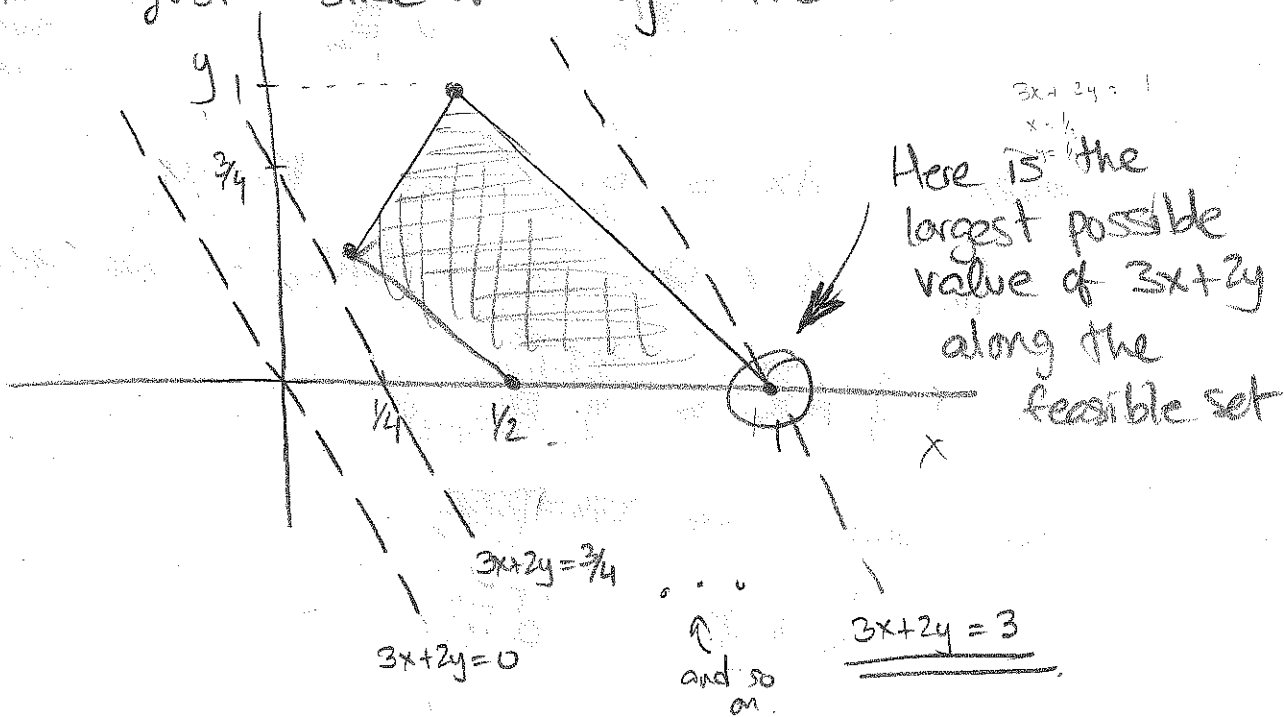
where $\vec{c} = \begin{bmatrix} 3 \\ 2 \end{bmatrix}$, $A = \begin{bmatrix} 1 & 1 \\ -1 & 2 \\ -1 & -1 \end{bmatrix}$ and

$\vec{b} = \begin{bmatrix} 1 \\ 0 \\ 1/2 \end{bmatrix}$. We have to find the
OPTIMAL $\begin{bmatrix} x \\ y \end{bmatrix} = \vec{x}$

This particular problem admits a nice, geometric solution: draw the feasible set:



And the lines $3x + 2y = \text{constant}$: for many constants: just slide it along the feasible set.



NOTE

The optimum will "always" occur at a CORNER of the feasible set: so, if one has this set, it is enough to evaluate $c^T x$ on its corners!

DUALITY

UTILAUCL

The LP, (call it the PRIMAL problem)

$$\text{Max } \vec{c}^T \vec{x} \quad \text{subject to } A\vec{x} \leq \vec{b} \quad \text{and } \vec{x} \geq 0$$

has a

DUAL LP,

$$\text{Min } \vec{b}^T \vec{p} \quad \text{subject to } A^T \vec{p} \geq \vec{c} \quad \text{and } \vec{p} \geq 0$$

Thm [Weak duality] Given any solutions \vec{x}_* to PRIMAL and \vec{p}_* to DUAL, we have

$$\vec{c}^T \vec{x}_* \leq \vec{b}^T \vec{p}_*$$

Max primal solution is smaller than min dual solution if both exist!

PF

Given $A\vec{x} \leq \vec{b}$ in PRIMAL,

and $\vec{y} \geq 0$ in DUAL, we get

$$\vec{y}^T A\vec{x} \leq \vec{y}^T \vec{b}$$

But now, we transpose:

$$\vec{x}^T A^T \vec{y} \leq \vec{b}^T \vec{y}$$

By DUAL, $A^T \vec{y} \geq \vec{c}$, so

$$\vec{x}^T \vec{c} \leq \vec{b}^T \vec{y}$$

$$\parallel$$
$$\underline{\underline{\vec{c}^T \vec{x}}}$$

Done.